JOAQUIM DYLAN
PRODUCT DESIGNER

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www.joaquim-dylan.fr

ABOUT ME

I have specialized in UI/UX over the last 5 years, while I gained experience as a graphic designer and web designer before starting this journey.

I have worked as a Product Designer in a variety of contexts. Mainly in startups and large accounts whether nationally or internationally. I can develop Design Systems, I conceptualize ideas thanks to wireframes and prototyping while organizing user research and user tests.

During my free time, I exercise my know-how more often by creating or renewing graphic creations.
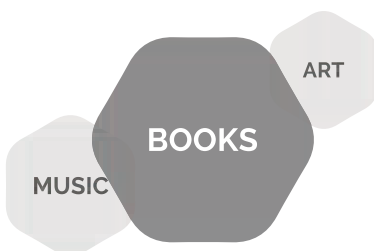
SKILLS

Software that I'm familiar with:

- Invision
- Sketch
- Craft / Abstract
- Adobe XD
- Balsamiq
- Axure
- Photoshop
- Illustrator
- InDesign

I've worked with many tools and I can easily learn an another one if it's necessary.

INTERESTS

ART
BOOKS
MUSIC

WORK EXPERIENCE

Product Designer @Thales (via Beelix)

June 2023 - Today
Research around Thales managers and system engineers on Polarion. A tool allowing you to write, document and export specifications for customers, organize functional tests of different Thales products and observe the progress of projects. It will therefore be necessary to understand their needs and expectations, their pain points, their way of working (workflow/user journey). For one, it will involve developing a dashboard of KPIs for project monitoring. For the other, to discover and observe their workflow to identify areas for improvement within their tool.

Product Designer @Renault (via Beelix)

June 2022 - June 2023
Design the user experience around a solution for Renault and Nissan engineers. A business application allowing them to work on their vehicle projects by documenting all the parts in its different variations. Taking into account the technical constraints as well as the profession. A tool that will connect to others to help costing and ordering parts from suppliers.
Empathy, design, critical workshops will be organized with key users. As well as the declination of interfaces through wireframes and mockups.

Product Designer @Ineo Systrans (company of Engie)

September 2021 - June 2022
Aim to design, develop and implement intelligent and modular transport services to facilitate travel and improve the operation of the transport network.

A mission through UX audits, user research (field observations), workshop activities, and the design and prototyping of different solutions. Then decline the different graphic charters and guidelines for their different products.

FORMATION

Ergonomie & User Experience (master degree) @ ECV_DIGITAL

Paris 2017-2019
User sociology, conception, méthodology and realization, marketing strategy, conceptualization, co-design workshop

Web Project Manager (Bachelor degree) @ SupInternet

Paris 2013-2016
Photoshop / Illustrator, Mobile / Pad design, Ergonomy, Typography, Story Board, Motion design...